
The Performance of Orthogonal Multi-matching Pursuit under RIP

Zhiqiang Xu

Chinese Academy of Sciences, China

xuzq@lsec.cc.ac.cn

The orthogonal multi-matching pursuit (OMMP) is a natural extension of orthogonal matching pursuit (OMP). We denote the OMMP with the parameter M as $\text{OMMP}(M)$ where $M \geq 1$ is an integer. The main difference between OMP and $\text{OMMP}(M)$ is that $\text{OMMP}(M)$ selects M atoms per iteration, while OMP only adds one atom to the optimal atom set. In this paper, we study the performance of orthogonal multi-matching pursuit (OMMP) under RIP. In particular, we show that, when the measurement matrix A satisfies $(9s, 1/10)$ -RIP, there exists an absolutely constant $M_0 \leq 8$ so that $\text{OMMP}(M_0)$ can recover s -sparse signal within s iterations. We furthermore prove that, for slowly-decaying s -sparse signal, $\text{OMMP}(M)$ can recover s -sparse signal within $O(\frac{s}{M})$ iterations for a large class of M . In particular, for $M = s^a$ with $a \in [0, 1/2]$, $\text{OMMP}(M)$ can recover slowly-decaying s -sparse signal within $O(s^{1-a})$ iterations. The result implies that OMMP can reduce the computational complexity heavily.